



Logic Pro X - Course Curriculum

Music Production Topics

Making Songs From Scratch - Making a basic structure of a song using a single instrument or a drum beat and creating a fully arranged song.

- **Setting Up a Project** - Creating a New Project, Understanding Sample Rate, I/O Buffer, Bit Rate
- **Programming and Arrangement of a song** - Analysing the composition and requirement of a song and finalising the Genre and Structure including Verse, Chorus and Music parts
- **Audio Recording** - Recording Vocals and Instruments, Layering Harmony, Different Audio Techniques
- **Audio Editing** - Audio Editing Tools, Tuning and Pitch Correction , Flex Edits
- **Learn How to Produce Music Using Virtual Instruments** - VSTs are widely used in digital song making, and different techniques are used to make VSTs sound more Organic and less digital. Ex - Kontakt, Serum etc
- **Midi Editing** - Recording and Editing of Midi Notes, Midi Quantization, Midi Transformation, Midi FX



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- Understanding Logix Pro Software Instruments - Logic Drummer, Drum Synth, Synths, Sound Modulation
- Using Effects - Using effects like Reverb and Delay and different types of effects to make instruments or vocals sound better and unique
- Basics Of Mixing - Making a project Ready for Mix, Creating Busses and Submixes, Automation, Panning etc
- Mixing and Mastering - Gain Staging / Balancing, Using Equalizer Compressor, De-Esser
- Learn Sound Design and Foley for Animated videos / Films - Layering sound to create distinctive sound to match the requirements, understanding the nature of the scene and Design Sound and Foley accordingly.

Studio Services -

Song Production
Ad Film Music Production
Audio Mixing
Foley And Sound Design For
Animation and Films

For Work Insight Please Visit
Studio's Website
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